

Robert J Begley

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Education

M. S. Human-Computer Interaction Design, Indiana University, Bloomington

August 2009 – May 2011

Graduated May 2011

B.S. Informatics, Indiana University, Bloomington

August 2005 – May 2009

Minors – Cyber Security and Criminal Justice

GPA: 3.631

Graduated with Distinction May 2009

Experience

User Experience Designer (Contractor), Designkitchen

October 2011 - Present

Conceptualized, negotiated, and iterated on new ideas, interactions, and annotated wireframe documents using Adobe InDesign for client's website. Created sitemaps and flows for client using OmniGraffle and Google Drawing.

Interaction Designer, Indiana University

June 2010 - May 2011

Conducted user research using methods including surveys, focus groups, interviews, and observations for an Academic Roadmap website where students can explore and understand the different arrays of academic disciplines and campus life offered. Brainstormed and designed multiple iterations and prototypes of the website using tools including Adobe Illustrator and Adobe Fireworks. Created multiple design documents updating progress made throughout each iteration.

Associate Instructor, Indiana University

August 2009 - May 2011

Lectured to Informatics and Computing students teaching lab sections and keeping record of attendance and grades.

Web Master/Web Designer, Motion Unlimited Dancewear

March 2006 – April 2011

Created and maintained a professional level website using modern technologies including ASP.NET, C#, MSSQL, HTML, CSS, Visual Studio 2005, MyLittleAdmin, and a PayPal shopping cart. Managed upwards of 470-490 products in a MSSQL database.

Summer Intern, StratEx Partners

June 2008 – August 2008

Tested new web application and tracked errors. Helped developers find and fix web application bugs. Organized and entered new and existing client data into application.

Skills

User Research Methods

Contextual Inquiry

Cultural Probes

Diary Studies

Ethnographic Observation

Focus Groups

Interviews

Personas

Usability Testing

Design Methods

Affinity Diagramming

High/Low Fidelity Prototyping

Sketching

Storyboarding

Rapid Prototyping

Wireframing

Software

Adobe Fireworks

Adobe Illustrator

Adobe InDesign

Adobe Photoshop

Adobe Premiere Pro

Google Drawing

Microsoft Office

OmniGraffle

Rhinoceros 3D

Languages

ASP.NET

C

C#

JavaScript

Lua

Perl

PHP

XHTML/CSS

Associations

ACM - SIGCHI

IxDA